

PH101

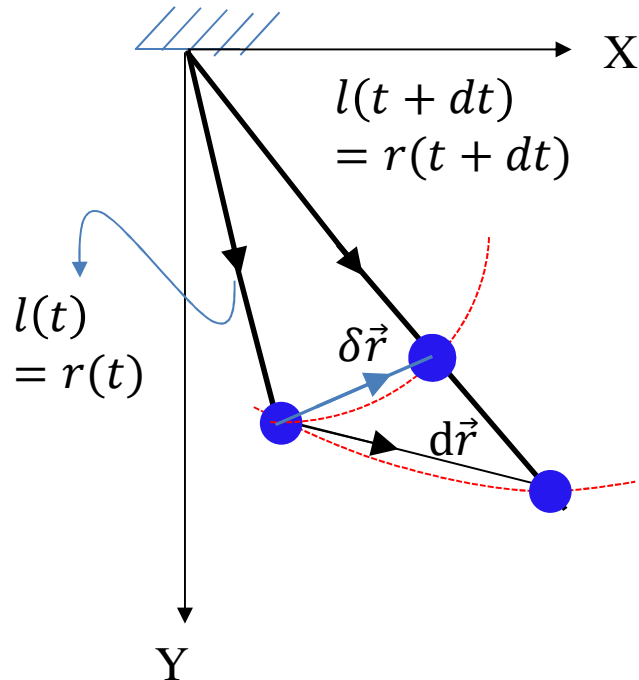
Lecture 8

D'Alembert's principle of virtual work,

Derivation of Lagrange's equation from D'Alembert's principle

Real vs Virtual displacement

Simple pendulum with a variable string length $l(t)$
[Time dependent constraint]



Real displacement of the bob in time dt is given by
$$d\vec{r} = \vec{r}(t + dt) - \vec{r}(t)$$

Let's imagine any instantaneous arbitrary displacement at time t (that is, *without allowing time to change, $dt = 0$*)
AND consistent with the constraint relations at time t ?

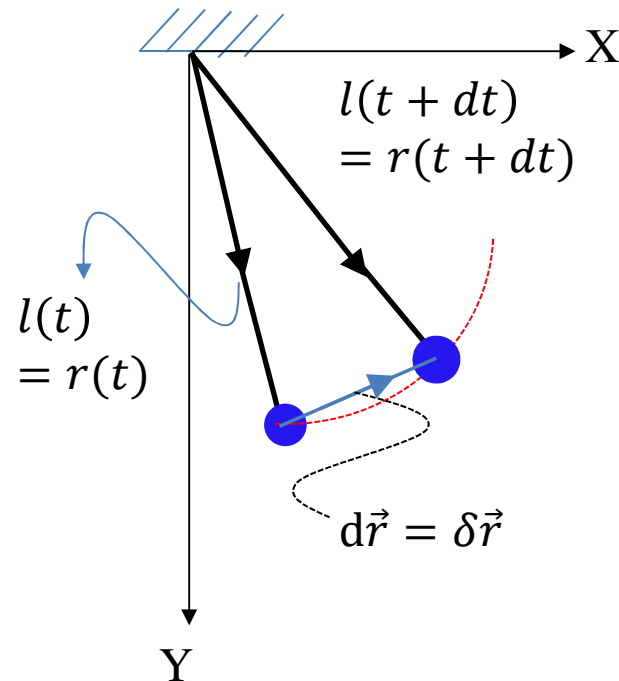
Imaginary, instantaneous displacement which is consistent with the constrain relation at a given instant (i.e. without allowing real time to change) is called *Virtual displacement* and denoted by $\delta\vec{r}$ (for infinitesimal case)

Real vs Virtual displacement

- By definition a virtual infinitesimal displacement is given by

$$\delta x_i = dx_i \Big|_{dt = 0}$$

- If the constraint is not time dependent, the real and virtual displacements matches each other.



Virtual displacement in generalized coordinates

- Consider a system of N particles with k constraints, DOF, $\mathbf{n} = 3N - k$
- Cartesian coordinates, $\vec{r}_i = \vec{r}_i(x_1, y_1, z_1, \dots, x_N, y_N, z_N) \mid (i = 1, \dots, N)$
- Generalized coordinates $q_j \mid (j = 1, \dots, n)$
- Virtual displacements of the particles $\delta\vec{r}_1, \delta\vec{r}_2, \dots, \delta\vec{r}_N$
- Virtual displacements of the particles in the generalized coordinates $\delta q_1, \delta q_2, \dots, \delta q_n$ can be found from given transformation relations

$$\begin{aligned} \vec{r}_1 &= \vec{r}_1(q_1, q_2, \dots, q_n, t) \\ \vec{r}_2 &= \vec{r}_2(q_1, q_2, \dots, q_n, t) \\ &\dots\dots\dots \\ \vec{r}_N &= \vec{r}_N(q_1, q_2, \dots, q_n, t) \end{aligned}$$

$$\delta\vec{r}_i = \sum_{j=1}^n \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j$$

$3N$ coordinates, not independent

$n = 3N - k$ generalized coordinates, independent

Note: There is no $\frac{\partial \vec{r}_i}{\partial t} \delta t$, as virtual displacement is instantaneous without allowing time to change, $\delta t=0$

Virtual work done

Real work done: Work done due to real displacement ($d\vec{r}$) of a particle acted on by total force \vec{F} is given by

$$dW = \vec{F} \cdot d\vec{r}$$

As you can always **imagine** an instantaneous displacement (without allowing time to change), known as virtual displacement ($\delta\vec{r}$), and hence you can always define a scalar function

$$\delta W = \vec{F} \cdot \delta\vec{r}$$

This scalar function is now called **Virtual work done**.

Note: ‘Virtual work’ is different from ‘Real work’, as virtual displacement is imagined without allowing time to change.

Virtual work done for a system of particles

Consider a system of particles and $\vec{F}_1, \vec{F}_2, \dots, \vec{F}_N$ are the forces on 1, 2 ... N_{th} particles, then

Total virtual work done

$$\delta W = \sum_{i=1}^N \vec{F}_i \cdot \delta \vec{r}_i$$

Here, force on each particle, \vec{F}_i is the sum of external force and also forces of constraints.

$$\vec{F}_i = \vec{F}_{ie} + \vec{f}_{ic}$$

Where,

\vec{F}_{ie} is the external applied force on i_{th} particle.

\vec{f}_{ic} is the constraint force

Virtual work for a dynamical system

Newton's second law reads as

$$m\ddot{\vec{r}} = \vec{F} \quad \text{Total force}(\vec{F}) = \text{Applied force}(\vec{F}_e) + \text{constraint force}(\vec{f}_c)$$

$$m\ddot{\vec{r}} = \vec{F}_e + \vec{f}_c$$

Taking dot product with an infinitesimal virtual displacement $\delta\vec{r}$

$$m\ddot{\vec{r}} \cdot \delta\vec{r} = (\vec{F}_e + \vec{f}_c) \cdot \delta\vec{r} \quad \text{-----} \quad \boxed{1}$$

Now, virtual displacement is instantaneous (frozen in time & imaginary) AND **consistent with ALL the constraint relations.**

As $\delta\vec{r}$ are perpendicular to \vec{f}_c , thus virtual work due to constraint force is zero, $\vec{f}_c \cdot \delta\vec{r} = 0$

D'Alembert's principle of virtual work

If virtual work done by the constraint forces is ($\vec{f}_c \cdot \delta\vec{r} = 0$) (from eq.-1),

$$(\vec{F}_e - m\ddot{\vec{r}}) \cdot \delta\vec{r} = 0 \rightarrow \text{D'Alembert's principle of Virtual work}$$

Now, for a general system of N particles having virtual displacements, $\delta\vec{r}_1, \delta\vec{r}_2, \dots, \delta\vec{r}_N$,

$$\sum_{i=1}^N (\vec{F}_{ie} - m_i\ddot{\vec{r}}_i) \cdot \delta\vec{r}_i = 0$$

$\vec{F}_{ie} \rightarrow$ Applied force on i_{th} particle

Does not necessarily mean that individual terms of the summation are zero as \vec{r}_i are not independent, they are connected by constrain relation

Lagrange's equation from D'Alembert's principle

$$\sum_{i=1}^N (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$

- Want to express this relation in such a way where all the terms in the summation becomes individually zero.

how to do?

Let's remember:

$u_1 \delta x_1 + u_2 \delta x_2 = 0$; does this always mean $u_1 = 0$ and $u_2 = 0$?

If x_1 and x_2 are independent then $u_1 = 0$ and $u_2 = 0$ for all possible variation of x_1 and x_2 ,

If x_1 and x_2 are not independent, changing one will change the other.

$\sum u_i \delta x_i = 0$, then all u_i will be individually zero for all possible variation of the x_i if they are independent.

Lagrange's equation from D'Alembert's principle

□ D'Alembert's principle,

$$\sum_{i=1}^N (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$

Constraint forces are out of the game! 😊

Now, no need of additional subscript, we shall simply write \vec{F}_i instead of \vec{F}_{ie}

But How to express this relation so that individual terms in the summation are zero? 🤔

Switch to generalized coordinate system as they are independent!

Let's take the 1st term

$$\sum_i \vec{F}_i \cdot \delta \vec{r}_i = \sum_i \vec{F}_i \cdot \sum_{j=1}^n \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j = \sum_{j=1}^n \left(\sum_i \vec{F}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} \right) \delta q_j = \sum_{j=1}^n Q_j \delta q_j$$

$$Q_j = \sum_i \vec{F}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j}$$

→ Generalized force

- Dimensions of Q_j is **not** always of force!
- Dimensions of $Q_j \delta q_j$ is always of work!



Lagrange's equation from D'Alembert's principle

□ 2nd Term:
$$\sum_i m_i \ddot{\vec{r}}_i \cdot \delta \vec{r}_i = \sum_i m_i \ddot{\vec{r}}_i \cdot \sum_{j=1}^n \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j = \sum_{i,j} m_i \ddot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j$$

□ Bit of rearrangement in derivatives

$$\ddot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} = \frac{d}{dt} \left(\dot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial q_j} \right) - \dot{\vec{r}}_i \cdot \frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right)$$

Time and coordinate derivative can be interchanged!

$$= \frac{d}{dt} \left(\dot{\vec{r}}_i \cdot \frac{\partial \vec{r}_i}{\partial \dot{q}_j} \right) - \dot{\vec{r}}_i \cdot \left(\frac{\partial \dot{\vec{r}}_i}{\partial q_j} \right)$$

$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \left(\frac{\partial \dot{\vec{r}}_i}{\partial q_j} \right)$$

dot cancellation!

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j}$$

$$= \frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_j} \left(\frac{1}{2} \dot{r}_i^2 \right) \right\} - \frac{\partial}{\partial q_j} \left(\frac{1}{2} \dot{r}_i^2 \right)$$

Interchange of order of differential operators

$$\vec{r}_i = \vec{r}_i(q_1, \dots, q_n, t)$$

$$\frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \frac{\partial \dot{\vec{r}}_i}{\partial q_j}$$

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \vec{r}_i}{\partial q_j}(q_1, \dots, q_n; t)$$

$$\dot{\vec{r}}_i = \frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_1} \dot{q}_1 + \frac{\partial \vec{r}_i}{\partial q_2} \dot{q}_2 + \dots + \frac{\partial \vec{r}_i}{\partial q_n} \dot{q}_n + \frac{\partial \vec{r}_i}{\partial t}$$

$$\text{RHS} = \frac{\partial \dot{\vec{r}}_i}{\partial q_j} = \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_1} \dot{q}_1 + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_2} \dot{q}_2 + \dots + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_n} \dot{q}_n + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial t}$$

$$\text{LHS} = \frac{d}{dt} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) = \frac{\partial}{\partial q_1} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) \frac{dq_1}{dt} + \dots + \frac{\partial}{\partial q_n} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right) \frac{dq_n}{dt} + \frac{\partial}{\partial t} \left(\frac{\partial \vec{r}_i}{\partial q_j} \right)$$

$$= \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_1} \dot{q}_1 + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_2} \dot{q}_2 + \dots + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial q_n} \dot{q}_n + \frac{\partial^2 \vec{r}_i}{\partial q_j \partial t} = \text{RHS}$$

$$\frac{\partial^2 V}{\partial x \partial y} = \frac{\partial^2 V}{\partial y \partial x}$$

This true for any x & y !
ie., even if say, $y = t$!

Interchange of order of differential operators

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j}$$

$$\dot{\vec{r}}_i = \dot{\vec{r}}_i(q_1, \dots, q_n; \dot{q}_1, \dots, \dot{q}_n; t)$$

$$\dot{\vec{r}}_i = \frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_1} \dot{q}_1 + \frac{\partial \vec{r}_i}{\partial q_2} \dot{q}_2 + \dots + \frac{\partial \vec{r}_i}{\partial q_j} \dot{q}_j + \dots + \frac{\partial \vec{r}_i}{\partial q_n} \dot{q}_n + \frac{\partial \vec{r}_i}{\partial t}$$

Let's look at the dependency=>

$$\frac{\partial \vec{r}_i}{\partial q_j} = \frac{\partial \vec{r}_i}{\partial q_j}(q_1, \dots, q_n; t)$$

RHS=

$$\frac{\partial \dot{\vec{r}}_i}{\partial \dot{q}_j} = \frac{\partial \vec{r}_i}{\partial q_j}$$

= LHS

Lagrange's equation from D'Alembert's principle

□ Thus 2nd term becomes

$$\begin{aligned}\sum_{i=1}^N m_i \ddot{\vec{r}}_i \cdot \delta \vec{r}_i &= \sum_{i,j} m_i \left[\frac{d}{dt} \left\{ \frac{d}{d\dot{q}_j} \left(\frac{1}{2} \dot{r}_i^2 \right) \right\} - \frac{\partial}{\partial q_j} \left(\frac{1}{2} \dot{r}_i^2 \right) \right] \delta q_j \\ &= \sum_j \left[\frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_j} \left(\sum_i \frac{1}{2} m_i \dot{r}_i^2 \right) \right\} - \frac{\partial}{\partial q_j} \left(\sum_i \frac{1}{2} m_i \dot{r}_i^2 \right) \right] \delta q_j \\ &= \sum_j \left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} \right\} \delta q_j\end{aligned}$$

The 1st term

$$\sum_i \vec{F}_i \cdot \delta \vec{r}_i = \sum_{j=1}^n Q_j \delta q_j$$

Lagrange's equation from D'Alembert's principle

□ D'Alembert's principle in generalized coordinates becomes

$$\sum_j \left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} \right\} \delta q_j = \sum_j Q_j \delta q_j$$

$$\sum_j \left[\left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} \right\} - Q_j \right] \delta q_j = 0$$



Well, we are very close to Lagrange's equation!

□ Since generalized coordinates q_j are all independent each term in the summation is zero

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} = Q_j$$

$$-\left(\frac{\partial V_i}{\partial x_i} \hat{i} + \frac{\partial V_i}{\partial y_i} \hat{j} + \frac{\partial V_i}{\partial z_i} \hat{k} \right) \cdot \left(\frac{\partial x_i}{\partial q_j} \hat{i} + \frac{\partial y_i}{\partial q_j} \hat{j} + \frac{\partial z_i}{\partial q_j} \hat{k} \right)$$

$$= -\left(\frac{\partial V_i}{\partial x_i} \frac{\partial x_i}{\partial q_j} + \frac{\partial V_i}{\partial y_i} \frac{\partial y_i}{\partial q_j} + \frac{\partial V_i}{\partial z_i} \frac{\partial z_i}{\partial q_j} \right)$$

□ If all the forces are conservative, then $\vec{F}_i = -\vec{\nabla} V_i$

$$Q_j = \sum_i (-\vec{\nabla} V_i) \cdot \frac{\partial \vec{r}_i}{\partial q_j} = -\sum_i \frac{\partial V_i}{\partial q_j} = -\frac{\partial}{\partial q_j} \sum_i V_i = -\frac{\partial V}{\partial q_j}$$

Total potential

$$V = \sum_i V_i$$

Lagrange's equation from D'Alembert's principle

Hence,

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} = Q_j = - \frac{\partial V}{\partial q_j}$$

□ Assume that V does not depend on \dot{q}_j , then $\frac{\partial V}{\partial \dot{q}_j} = 0$

$$\frac{d}{dt} \left\{ \frac{\partial}{\partial \dot{q}_j} (T - V) \right\} - \frac{\partial (T - V)}{\partial q_j} = 0$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} = 0$$

Where,

$$L(q_j, \dot{q}_j, t) = T(q_j, \dot{q}_j, t) - V(q_j, t)$$

We have reached to Lagrange's equation from D'Alembert's principle.

Review of the steps we followed

- Started from Newton's law

$$m\ddot{\vec{r}} = \vec{F}_e + \vec{f}_c$$

- Taken dot product with virtual displacement to kick out constrain force from the game by using $\vec{f}_c \cdot \delta\vec{r} = 0$; Arrive at D'Alembert's principle $(\vec{F}_e - m\ddot{\vec{r}}) \cdot \delta\vec{r} = 0$

- Extended D'Alembert's principle for a system of particles;

$$\sum_{i=1}^N (\vec{F}_{ie} - m_i\ddot{\vec{r}}_i) \cdot \delta\vec{r}_i = 0$$

- Converted this expression in generalized coordinate system that "every" term of this summation is zero to get

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_i} \right) - \frac{\partial T}{\partial q_j} = Q_j$$

This is a more general expression!

- Now, with the assumptions: i) Forces are conservative, $\vec{F}_i = -\vec{\nabla}V_i$, hence $Q_j = -\frac{\partial V}{\partial q_j}$ and ii) potential does not depend on \dot{q}_j , then $\frac{\partial V}{\partial \dot{q}_j} = 0$

We get back our Lagrange's eqn.,

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} = 0$$

QUESTIONS?